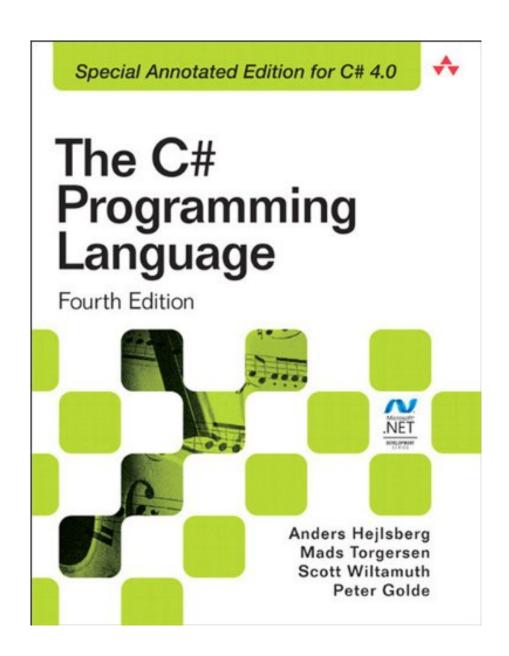


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From the Back Cover

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—From the Foreword by Don Box

The popular C# programming language combines the high productivity of rapid application development languages with the raw power of C and C++. Updated to cover the new features of C# 4.0, including dynamic binding, named and optional parameters, and covariant and contravariant generic types, this release takes the language to the next level by adding the ability to cleanly write programs that don't rely on static type definitions. This allows dynamic programming languages such as Python, Ruby, and JavaScript to feel native to C#.The C# Programming Language, Fourth Edition, continues to be the authoritative and annotated technical reference for C# 4.0.

Written by Anders Hejlsberg, the language's architect, and his colleagues, Mads Torgersen, Scott Wiltamuth, and Peter Golde, this volume has been completely updated and reorganized for C# 4.0. The book provides the complete specification of the language, along with descriptions, reference materials, code samples, and annotations from nine prominent C# gurus.

The many annotations bring a depth and breadth of understanding rarely found in any programming book. As the main text of the book introduces the concepts of the C# language, cogent annotations explain why they are important, how they are used, how they relate to other languages, and even how they evolved.

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Most helpful customer reviews

20 of 20 people found the following review helpful. Excellent book

By G. Askew

Many people that already have Visual Studio may be surprised to learn that they already have this book. It is located at: C:\Program Files (x86)\Microsoft Visual Studio 11.0\VC#\Specifications\1033\CSharp Language Specification.doc.

30 of 33 people found the following review helpful.

A solid book on C#, but...

By Björn

I have 1e, 3e, 4e of this book, 1e was a classic, but from 3e, the format changed and a dozen or so annotators joined to contribute to the somewhat dry language description. This was certainly a good thing. However, it would have been better if someone more carefully reviewed the text.

I found two obvious errors in the first 50 pages:

p38: the classes Student and Employee should derive from Person.

p48: "Unfortunately, with the event keyword, Completed is just a public field of type delegate, which can be stepped on by anyone who wants to" which should read "..., without the event keyword...".

These might be minor details to an experienced reader, but for someone new to C#, it's very confusing.

What's more annoying is the lack of a place to submit errata so that new printings can correct these defects.

10 of 11 people found the following review helpful.

Three stars

By Patrick E. King

I code in C# but do not yet have a great reference or a primer on the architecture of the language such as I have for Java. After getting this book, I am no better off. I wanted to just browse through and learn, but gave up on that quickly. The book has four main authors and fourteen others who contribute little boxes - the effect is something like reading some code that began with somewhat random structure that has been patched by eighteen people.

I thought about how vast the topic of collections and arrays is. Hejlsberg et. al. provide only an 8 page chapter on "Arrays" which hits some of the high points but to me was mostly fluff. Nothing on collections, nothing on what types and categories of collections exist by function, or even by name. There is a similar chapter on Delegates.

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It will certainly have no uncertainty when you are visiting pick this e-book. This motivating **The C# Programming Language** (**Covering C# 4.0**), **Portable Documents** (**Microsoft Windows Development Series**) **By Anders Hejlsberg, Mads Torger** e-book can be read totally in specific time depending upon just how often you open as well as read them. One to bear in mind is that every book has their very own production to obtain by each visitor. So, be the excellent visitor and be a far better person after reading this e-book The C# Programming Language (Covering C# 4.0), Portable Documents (Microsoft Windows Development Series) By Anders Hejlsberg, Mads Torger

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